**Latest Reviews on Nintendo: (For Nintendo Alert)**

1. Fate/Samurai Remnant Review (Oct 7, 2023)

Reviewer: Mitch Vogel (https://opencritic.com/critic/924/mitch-vogel)

* The Fate series has expanded to become a vast and confusing multimedia soup of various canon and non-canon works, which can make following the narrative a rather tricky proposition, but Fate/Samurai’s story can readily be enjoyed both by franchise fans and newcomers. The story takes place in Edo period Japan and primarily follows a young man named Miyamoto Iori, a skilled swordsman who finds himself haplessly dragged into a supernatural conflict called the Waxing Moon Ritual.

Image: https://www.switchscores.com/img/ps-square/sq-2424376-fate-samurai-remnant.jpg

1. Detective Pikachu Returns Review (Oct 5, 2023)

Reviewer: Carli Velocci (https://opencritic.com/critic/1327/carli-velocci)

* When Detective Pikachu hit the 3DS in 2016, we'd never seen anything quite like it in the vast collection of Pokemon games. Its casual whodunit's story was an easy solve, but it was cute colorful and most importantly different, and yet now that Detective Pikachu and his tiny herringbone hat have returned with a cup of coffee in hand, it doesn't feel as exciting. It is still a pleasing colorful sweet adventure and the story comes to a mostly satisfying conclusion of the Detective Pikachu Saga, but its greatest mystery is what went on behind the scenes that resulted in some of these baffling decisions in the story and mechanics.

Image: https://m.media-amazon.com/images/M/MV5BNjY2ZWQ2OWItN2U3My00MDkyLTllMjUtNmRlMjJmNDQ1YmU0XkEyXkFqcGdeQXVyMTk2OTAzNTI@.\_V1\_.jpg

1. EA Sports FC 24 for Switch Review (Oct 5, 2023)

Reviewer: Andrew McMahon (https://opencritic.com/critic/5488/andrew-mcmahon)

* It's that time of year once again time to see if the Nintendo Switch version of EA's Premier Soccer series is still a complete mess. The good news is that alongside a name change to EA Sports FC 24, the game formerly known as FIFA has finally moved past the point where its switch port is simply a copy of the previous year. The bad news is that it is still dreadfully out of date and some modes barely work. The switch version of FC 24's long overdue upgrade to the frostbite engine is a considerable step up from the previous Legacy engine.

Image: https://static.standard.co.uk/2023/07/18/16/EA\_Sports\_FC24\_main.jpg?width=1200&height=1200&fit=crop

1. Infinity Strash: Dragon Quest The Adventure of Dai Review (Oct 4, 2023)

Reviewer: Trent Cannon (https://opencritic.com/critic/7488/trent-cannon)

* That isn’t to say that there aren’t some glimmers of hope hidden in this game’s runtime. The combat, for example, is competently designed if unimaginative in its implementation; characters have a basic attack, plus a selection of powers that they can unleash to deal more damage or to heal their allies. It is a system that has been used countless times before because it works well, letting you feel powerful as you wade through waves of enemies on the battlefield.

Image: https://images.nintendolife.com/b55f52f1cb444/infinity-strash-dragon-quest-the-adventure-of-dai-cover.cover\_large.jpg

1. Super Adventure Hand Review (Oct 3, 2023)

Reviewer: Mitch Vogel (https://opencritic.com/critic/924/mitch-vogel)

* It feels like 3D platformers have come back in a big way these last few years, and some of the most memorable entries have been the most unconventional. Demon Turf utilized a fascinating hand-drawn 2D art style. Tinykin had you leaping and exploring bedrooms and kitchens while commanding a small army of not-Pikmin. Snake Pass tasked you with slithering around as a snake in a plat-former without jumping.

Image: https://assets-prd.ignimgs.com/2023/06/02/adventurehand-thumb-1685738867285.jpg

1. Horizon Chase 2 Review (Oct 2, 2023)

Reviewer: Charlie Wacholz (https://opencritic.com/critic/7761/charlie-wacholz)

* Horizon Chase 2 isn't the most interesting racing game out there, but damn, if it isn't hard to put down! It may not match the high-speed hijinks of kart racers starring Mario, Crash Bandicoot, or Sonic the Hedgehog, nor does it hit the same destructive highs of Burnout or the high-fidelity, simulative thrill found in other platforms' exclusive driving games, Forza and Gran Turismo. Instead, you just go fast and feel good doing it.

Image: https://images.nintendolife.com/012cf61bba514/horizon-chase-2-cover.cover\_large.jpg

1. Mineko's Night Market Review (Oct 1, 2023)

Reviewer: Michelle See-Tho (https://opencritic.com/critic/9550/michelle-see-tho)

* The game intertwines a secretive (sometimes comedic) story with night market stall management. It’s easy to dip in and out of, and turns tedious tasks into purr-worthy play. Plus: cute cats! The cuteness came to a crashing halt with a bug that made the end unplayable for us, although we had a lot of fun up until then, so this review will focus on the stuff that happened before things went furry.

Image: https://images.nintendolife.com/81473eb367745/minekos-night-market-cover.cover\_large.jpg

1. Cocoon Review (Sept 29, 2023)

Reviewer: Hana Kim (https://opencritic.com/critic/10171/hana-kim)

* Without a single word, cocoon takes a small cicada-like creature on an exciting journey through the cosmos using only a thumb stick and a single button. Cocoon differentiates itself from those monumentally creepy side-scrolling adventures as a 3D puzzle platformer. The additional dimension provides a refreshing amount of well depth to its challenging and intriguing puzzles. These puzzles build on each other in smart ways keeping fundamental mechanics from the desert at the very start integrated and important all the way to the end.

Image: https://cdn.vox-cdn.com/uploads/chorus\_image/image/72697647/cocoon\_moth\_boss\_green\_tower.0.jpg

1. Gloomhaven Review (Sept 29, 2023)

Reviewer: Charlie Wacholz (https://opencritic.com/critic/7761/charlie-wacholz)

* As anyone who plays board games (or with friends who like board games) can attest, an involved, TTRPG-style board game can be cumbersome. From in-depth rules and systems, it takes a while to get into Gloomhaven and introducing new players to its dense combat can make multiplayer challenging. But also like a dense board game, Gloomhaven rewards you when you put in the work to learn its rules and systems. Its deep card-based tactics gameplay shines in its many modes.

Image: https://www.godisageek.com/wp-content/uploads/Gloomhaven-Main.jpg